

Annual Summer School on Mathematical Aspects of  
Data Science  
Mini Course Abstracts

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# Foundations of Online Learning with Application to Digital Markets

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Online learning explores algorithms that acquire knowledge sequentially, through repeated interactions with an unknown environment. The general goal is to understand how fast an agent can learn based on the information received from the environment. Digital markets, with their complex ecosystems of algorithmic agents, offer a rich landscape of sequential decision-making problems, characterized by diverse decision spaces, utility functions, and feedback mechanisms. This mini-course introduces fundamental algorithms for online learning under partial feedback, demonstrating their practical application in algorithmic trading and auction bidding.

# Statistical Physics of Random Computational Problems

Shuangping Li

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Random computational problems often exhibit rich phenomena and sharp phase transitions in the high-dimensional limit. As the density of constraints varies, problems such as random k-SAT, graph coloring, independent set, and perceptron models undergo transitions not only in satisfiability, but also in the geometry of their solution spaces and in the performance of algorithms. Statistical physics provides a powerful language for describing these phenomena through notions such as free energy, overlaps, clustering, condensation, freezing, and replica symmetry breaking.

In these lectures, I will introduce this viewpoint, with the perceptron as the central model problem. The perceptron is a particularly useful example because it lies at the intersection of random constraint satisfaction, high-dimensional probability, spin glass theory, and statistical learning. Despite its simple definition, it displays many of the central phenomena found in random computational problems, while also differing in important ways from sparse models such as random k-SAT.

The first lecture will introduce the statistical-physics perspective on random computational problems and the typical phase-transition picture. It will also develop some of the basic tools and concepts needed for the subsequent lectures. The second lecture will focus on spherical, binary, and related perceptron models, emphasizing capacity, margin, overlap structure, and the geometry of the solution space. The final lecture will discuss algorithmic questions, including the gap between existence and efficient search, geometric obstructions such as clustering, freezing, and the overlap gap property, and open problems at the interface of probability, statistical physics, and theoretical computer science.

# Moment and Deviation Inequalities for Random Matrices and their Applications

Stanislav Minsker

*University of Southern California, USA*

This short course will introduce the audience to concentration-of-measure and moment inequalities for sums of independent random matrices, highlighting several classical applications. We will present simple proofs of matrix Khintchine's inequality, matrix Bernstein's inequality and matrix Rosenthal's inequality. We will then explore various extensions such as the dimensional dependence in the bounds and introduce tools developed by M. Talagrand that enable versions of the aforementioned inequalities under weaker moment assumptions.

# Dynamical Systems, Graphical Models, and Language Models

Ankur Moitra

*Massachusetts Institute of Technology, USA*

Pending

# Mathematical Frameworks for Generalization in Learning Theory

Shay Moran

*Technion, Israel*

We will discuss several related mathematical frameworks for generalization in supervised learning, with a focus on classification. We begin with the classical PAC framework of Vapnik–Chervonenkis and Valiant, which provides a clean and powerful worst-case theory of learning. While highly successful, this framework does not fully capture some aspects of modern practice, where algorithms often generalize far better than worst-case guarantees suggest.

I will then present two seemingly modest refinements of the PAC model that go a long way. These allow us to capture, in a clean mathematical way, situations in which the data distribution has “nice” structure that facilitates learning, and help explain when and why faster learning rates are possible.

In contrast to classical PAC learning - whose algorithmic landscape is by now well understood - these refined frameworks remain largely unexplored. I will conclude, time permitting, with open questions highlighting what we still do not understand about algorithms and optimal learning rates in these settings.

# Optimal Mean Estimation and Robust Statistics

Roberto Imbuzeiro Oliveira

*IMPA, Brazil*

Take a statistical problem: say, estimating the mean of a random vector, or performing least-squares regression. What is the best non-asymptotic high-probability error guarantee that one can obtain for this problem? This kind of question is usually studied under the assumption of sub-Gaussian or otherwise light-tailed data. In this minicourse, by contrast, we allow for data that has heavy tails and contain a small number of outliers. The general theme of this course is that very strong results are still possible, including "sub-Gaussian" style bounds under finite moment assumptions. Topics to be covered include mean estimation in 1d; mean estimation for families of functions and high-dimensional vectors; application to regression with mean-squared loss; extensions to other problems; and some interesting open questions.

# Online Learning

Alexandre Tsybakov  
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Pending